10/684,912

## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [ SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 385.00 BASIC FEE 770.00 OR **TOTAL CHARGEABLE CLAIMS** 80 minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86≖ OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 2) Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT AFTER PREVIOUSLY **EXTRA** MENDMENT PAID FOR FEE FEE 50.00 X\$18= 25.00 <del>X6.0</del>= $\mathcal{C}$ Total Minus 100.00 OR 268.00 X86≈ Independent 00,00 Minus OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT MENDMENT PAID FOR FEE FEE 32 **Total** Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +2904 +145= OR TOTAL TOTA OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-O REMAINING NUMBER PRESENT ENT AFTER PREVIOUSLY RATE TIONAL RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE EEE Total Minus X\$ 9= X\$18= OR Independent Minus 8 ---X43⇒ X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL OR \*\* If the "Highest Number Previously Pald For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.